

# Alice Gosselin

alicegosselin.studio@gmail.com  
www.illual.com  
Netherlands / France - Born on 2002.05.27

Trained in ceramic craftsmanship and digital design, I have developed strong hands-on skills, attention to detail, and a solid understanding of materials and production processes. I am particularly interested in material behavior, testing, and optimization, and I am comfortable working with both manual and technical tools. I combine practical problem-solving with precision and reliability in workshop and production environments.

## //Professional Experience//

**Project Manager & Assistant Designer – Freelance**  
Klarenbeek ∞ Dros Studio - Zaadam, Netherlands -  
March 2026 > now

Managed a 6-month research project on mycelium substrates incorporating seaweed. Global assistant work, supervision and coordination of interns.

**Internship – Bio-techniques & Exhibition Preparation**  
Marlene Huissoud Studio - Paris, France - 2025

**Internship – Assistant Material Designer**  
Rebecca Fezard & Elodie Michaud (Hors-Studio)  
- Tours, France - 2022

Development of product and form from a new material (leather waste based). Assisting in additive manufacturing of shell-base material.

**Internship – Porcelain Casting & Decorative Techniques**  
Salima Zahi Studio - Paris, France - 2022

**Internship – Porcelain Casting & Decorative Techniques**  
Juline Doisne Studio - Montpellier, France - 2021

## //Teaching Practice//

2025 > now: Workshops on ceramic 3D printing with undergraduate with Wasp 40100.  
Lycée Jean-Pierre Vernant - Sèvres, France

2022: Clay modeling and drawing workshops in primary school.

## //Education//

**Master of Fine Art and Design – Ecology Futures**  
Avans University of Applied Sciences, St. Joost School of Art and Design - 's-Hertogenbosch, Netherlands  
2023 > 2025

Interdisciplinary program focused on new media, sustainable design, and alternative realities  
Strong emphasis on scientific methodologies, laboratory practice, and collaborative projects

**Bachelor in Design and Materials – Volume & Ceramics**  
Lycée Jean-Pierre Vernant - Sèvres, France - 2020 > 2023

Specialized in ceramic research, material innovation, and digital design.  
Explored the full creation process: from concept and drawing to 3D printing and production.

**French High School Diploma – Applied Arts**  
Lycée Jean-Pierre Vernant - Sèvres, France - 2017 > 2020  
*With honors*

## //Skills//

### Workshop & Materials

Clay & Ceramics: Wheel throwing, plaster moulding, casting, glazing, stamping, and production of moulds

Materials: Porcelain, stoneware, earthenware, paper porcelain, Leatherstone©, bio-materials (oyster shells, mussels, collected clay).

### Digital & Technical Skills

Design Software: Adobe Suite (InDesign, Illustrator, Photoshop, Lightroom, After Effects).

3D & Prototyping: Autodesk Fusion 360, Autodesk Maya, Ceramic & Plastic 3D printing, Laser cutting

Programming & Electronics: Arduino, ESP32, basic electronics, Processing, Visual Studio Code

### Bio-Materials & Lab Skills

Mycelium cultivation, seaweed-based filament development, kombucha and slime mould handling  
Laboratory techniques and experimental bio-material research

### Languages

French: Native  
English: C2, Fluent  
Spanish: B1  
Dutch: Beginner

### Additional Experience

Ekoplaza Supermarket Employee (Jan 2026 – now)  
Jumbo Supermarket Employee (Feb 2024 – Oct 2025)  
Volunteer – Biofabricate Paris Summit (2024)