

Alice Gosselin

Material designer & biodesign researcher // alicegosselin.studio@gmail.com // www.illual.com // Netherlands & France

Working at the intersection of craftsmanship, material research, digital fabrication, and biodesign, I explore how materials can be developed, transformed, and reimagined through hands-on experimentation. My practice combines ceramic craftsmanship with digital and biological processes. I am comfortable moving between workshop, laboratory, and digital environments, using both manual and technical tools.

/Professional Experience//

Project Manager & Assistant Designer – Freelance
Klarenbeek ∞ Dros Studio - Zaandam, Netherlands - 2026

Led a six-month material research project exploring mycelium-based substrates incorporating seaweed. Coordinated and supervised interns throughout the research process, from material experimentation and testing to documentation and development.

Internship - Bio-techniques & Exhibition Preparation
Marlene Huissoud Studio - Paris, France - 2025

Internship - Assistant Material Designer
Rebecca Fezard & Elodie Michaud (Hors-Studio)
- Tours, France - 2022

Development of product and form from a new material (leather waste based). Assisting in additive manufacturing of shell-base material.

Internship – Porcelain Casting & Decorative Techniques
Salima Zahi Studio - Paris, France - 2022
Juline Doisne Studio - Montpellier, France - 2021

/Teaching Practice//

2025 > now: Workshops on ceramic 3D printing with undergraduate with Wasp 40100.
Lycée Jean-Pierre Vernant - Sèvres, France

2022: Clay modeling and drawing workshops in primary school.

/Education//

Master of Fine Art and Design – Ecology Futures
Avans University of Applied Sciences, St. Joost School of Art and Design - 's-Hertogenbosch, Netherlands
2023 > 2025

Interdisciplinary practice combining new media, sustainable design, scientific methodologies, laboratory practice, and alternative realities.

Bachelor in Design and Materials – Volume & Ceramics
Lycée Jean-Pierre Vernant - Sèvres, France - 2020 > 2023

Specialized in ceramic research, material innovation, and digital fabrication, from concept development and drawing to 3D printing and production.

French High School Diploma – Applied Arts
Lycée Jean-Pierre Vernant - Sèvres, France - 2017 > 2020
With honors

/Skills//

Workshop & Materials

Clay & Ceramics: Wheel throwing, plaster moulding, casting, glazing, stamping, and production of moulds

Materials: Porcelain, stoneware, earthenware, paper porcelain, Leatherstone©, bio-materials (oyster shells, mussels, collected clay).

Digital & Technical Skills

Design Software: Adobe Suite (InDesign, Illustrator, Photoshop, Lightroom, After Effects).

3D & Prototyping: Autodesk Fusion 360, Autodesk Maya, Ceramic & Plastic 3D printing, Laser cutting

Programming & Electronics: Arduino, ESP32, basic electronics, Processing, Visual Studio Code

Bio-Materials & Lab Skills

Mycelium cultivation, seaweed-based filament development, kombucha and slime mould handling
Laboratory techniques and experimental bio-material research

Languages

French: Native
English: C2, Fluent
Spanish: B1
Dutch: Beginner

Additional Experience

Ekoplaza Supermarket Employee (Jan 2026 – now)
Jumbo Supermarket Employee (Feb 2024 – Oct 2025)
Volunteer – Biofabricate Paris Summit (2024)